

# SPRINTILIX

In french: SPRINTILIX

Christine Larquetout - 2 to 4 players



**Special feature:** Beginners are welcome and can also win!

**PLAY WITH:** All the letter cards. A timer. Pen and paper to keep score.

**\*FIRST** read the Toutilix basic principles!



**OBJECT:** Read out a series of syllables as quickly as possible.

**SET UP:** Split the deck into a pile of consonants and a pile of vowels. Each one is shuffled.

**HOW TO PLAY:** The youngest starts. Each player chooses someone to be their timekeeper on their turn.

The game is played in **3 hands**.

## Hand 1: BAVAZAKA!

Place the pile of consonants face down in front of the reader and the letter **A, face up**.

The timekeeper says, "Ready, set, go!" and launches the timer.

The reader quickly turns over a consonant to the left of the letter A, for example, B, and says the syllable that is formed: "**BA!**" They immediately turn over another consonant on top of the first one and read out the new syllable. The consonants keep coming and the reader keeps saying syllables one after another until the draw pile runs out. Write

down the time, which is used to tally the points at the end (see scoring below). The next player becomes the reader. And so on.

## If the reader makes a mistake, the sprint ends!

The next player becomes the reader.

## Hand 2: CACECOCO?

Form a face-down pile made up of all the **vowels**. Place the letter **C face up** in front of the reader. The timekeeper starts timing. The reader turns over a vowel to the right of the letter C, such as A, and reads out the syllable formed: "**CA!**" then places a second vowel on top of the first card and continues forming syllables. Continue like the previous hand.

## Hand 3: GOGIGIGO!

Form a new face-down pile made up of all the **vowels**.

Place the letter **G face up** in front of the reader. The timekeeper starts timing. The reader turns over a vowel to the right of the letter G, such as O, and reads out the syllable formed: "**GO!**" etc. Continue like the previous hand.

Each hand is played once.

## Beginning readers can practice before running the Sprintilix:

Play the 3 hands by naming the first letter, then the second letter, and then saying the syllable: For example: "B! A! BA!"

## At the end of the three hands, tally all the points:

Sprint not completed: 0 points.

Pile read out in its entirety: 1 point.

Speed Bonus: The player with the fastest time earns an additional point for each player who finished the pile, but took longer!

**THE WINNER** is the player with the most points.

