

HILAFRASIX

In french: FRAZRIGOLIX

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PLAY WITH: The deck of 100 cards (setting the help cards aside).

***FIRST** read the Toutilix basic principles!

OBJECT: Invent fanciful flights of sentences that never end.

SET UP: Shuffle the deck. Deal out all the cards evenly. Each player puts their cards in a pile, face down.

HOW TO PLAY: The youngest player starts by turning over a card face up in the middle of the table. The next player will turn over a card on top of that one. The next players do the same, building a pile of cards.

If it's a letter, say a word containing that letter. For example, with F: "aFter."

This is the first word in a sentence that only ends when a player wins it.

The next player turns over a card, puts it on the first card, and says the 2nd word in the sentence. Players take turns placing a card on top of the previous one. The sentence gets longer and longer and your imagination soars!

There are **FOUR ways of winning all the cards on the table:**

If you turn over a star, you win.

If you turn over a firecracker, the next player wins.

If you can't think of a word, the first player to begin a countdown wins if the active player draws a blank.

If no one can think of a word, the player preceding the active player wins.

Each time a player wins, they collect all the cards that have been played, then take the lead and start a new sentence if they have any cards left. Otherwise, it's the next player's turn.

If there's a mistake, no problem, just look for another word.

Play continues as long as one player has some cards, even if they're the only one turning over cards. The others can still begin a countdown.

THE WINNER is the one with the most cards.