GOATDROPIX In french: CROTDEBIX

PLAY WITH: The 2 full alphabets (one pink, one blue), 7 **stars**, 3 **firecrackers**, the 4 purple and orange ABCD cards, and the **GOATDROPIX** cards.

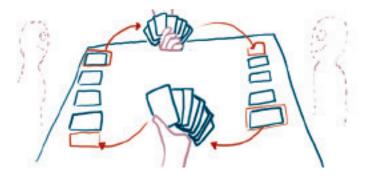
*FIRST read the Toutilix basic principles!

OBJECT: Combine letters amidst cute little goats! The probabilities of these combinations have been verified by Alain Brobecker, the author of Cubissimo!

http://abrobecker.free.fr/jeux/index.htm

SET UP: Shuffle all the **A to L** cards together and deal them out evenly. Each player looks at their cards. Shuffle the letters from M to Z, the stars, and the firecrackers and place them face down into a points pile. Give each player an ABCD card, and place the goatdropix cards where everyone can see them as a reminder of the possible combinations (6- or 8-card hands depending on the number of players).

For a 2-player game, deal 8 cards to each player and deal out a row of 4 cards, face down, to two imaginary players who just serve to pass cards (see below).



HOW TO PLAY: Everyone plays in 3 steps, at the same time:

Step 1: Look at your hand to find a combination listed on the GOATDROPIX cards (either 6- or 8-card hands), according to the rules below. If you find one of these combinations, say, "**Goatdropix!**" Each player then reveals their hand. The player with the strongest combination wins, and all the others take a card from the points pile, going clockwise.

Step 2: If no one shouts "Goatdropix!" everyone passes a card from their hand to the player to their left, face down.

With 2 players: Peter places a card on the right-hand side of the row of cards belonging to imaginary player 1 and Mary does the same for imaginary player 2.



Step 3: Everyone takes a card from the player to their right.

With 2 players: Mary takes a card from the left side of imaginary player 1's row while Peter takes a card from the left side of imaginary player 2's row. Always take the card closest to you!

To make things more difficult: As soon as a player lays down the card they want to pass to their neighbor, no one can shout "**Goatdropix!**" and everyone passes a card to the next player.

Keep going through the 3 steps until a player says, "Goatdropix!"

The combinations on the GOATDROPIX card go from weakest to strongest.

With 2 or 3 players: Use the GOATDROPIX card for 8-card hands.

With 4 players: Use the GOATDROPIX card for 6-card hands.

Each run must contain letters of the same color, but sets of runs can be of different colors.

For example, 2 runs of 3 letters: CDE +JKL or CDE+JKL or CDE+JKL or CDE+JKL.

When the letters are the same, pink wins: BCD is stronger than BCD.

When the colors are the same, a combination of letters that is higher in the alphabet wins: HIJ is stronger than CDE.

We first consider the combination's place on the GOATDROPIX card then the color, and then the position in the alphabet.

SCORING:

Star: -5 goatdropix.

Firecracker: + 5 goatdropix. Consonant: + 1 goatdropix.

Vowel: 0 goatdropix! A vowel is the wind that carries all the player's consonant or firecracker cards back into the box, leaving them all their stars!

Play until the points pile runs out.

THE WINNER is the player with the fewest goatdropix.

